



KINGDOM SHEET

KINGDOM NAME _____ EMPIRE _____ CAMPAIGN _____
 ALIGNMENT _____ SIZE _____ CONTROL DC _____ POPULATION _____

	TOTAL	BUILDINGS	EDICTS	EVENTS	LEADERSHIP	RESOURCES	ALIGNMENT	EDICTS	UNREST	VACANCIES	OTHER
ECONOMY	<input type="text"/>	= <input type="text"/>	+ <input type="text"/>	+ <input type="text"/>	+ <input type="text"/>	+ <input type="text"/>	+ <input type="text"/>	- <input type="text"/>	- <input type="text"/>	- <input type="text"/>	- <input type="text"/>
LOYALTY	<input type="text"/>	= <input type="text"/>	+ <input type="text"/>	+ <input type="text"/>	+ <input type="text"/>	+ <input type="text"/>	+ <input type="text"/>	- <input type="text"/>	- <input type="text"/>	- <input type="text"/>	- <input type="text"/>
STABILITY	<input type="text"/>	= <input type="text"/>	+ <input type="text"/>	+ <input type="text"/>	+ <input type="text"/>	+ <input type="text"/>	+ <input type="text"/>	- <input type="text"/>	- <input type="text"/>	- <input type="text"/>	- <input type="text"/>

EDICTS		LEADERSHIP	
PROMOTION LEVEL	_____	LEADERSHIP ROLE	BONUS ATTRIBUTE
+ <input type="text"/> STABILITY	+ <input type="text"/> BP CONSUMPTION	RULER	+ _____ ECONOMY, LOYALTY, STABILITY
TAXATION LEVEL	_____	RULER	+ _____ ECONOMY, LOYALTY, STABILITY
+ <input type="text"/> ECONOMY	- <input type="text"/> LOYALTY	COUNCILOR	+ _____ LOYALTY
FESTIVALS PER YEAR	_____	GENERAL	+ _____ STABILITY
+ <input type="text"/> LOYALTY	+ <input type="text"/> BP CONSUMPTION	GRAND DIPLOMAT	+ _____ STABILITY
UNREST	<input type="text"/> PENALTY ON ALL CHECKS	HIGH PRIEST	+ _____ STABILITY
CONSUMPTION	<input type="text"/> BP	MAGISTER	+ _____ ECONOMY
SIZE CITIES EDICTS FARMS OTHER		MARSHALL	+ _____ ECONOMY
<input type="text"/> + <input type="text"/> + <input type="text"/> - <input type="text"/> + <input type="text"/>		ROYAL ASSASSIN	+ _____ LOYALTY, -1 UNREST/UPKEEP
TREASURY	<input type="text"/> BP	SPYMASTER	+ _____
ONGOING EVENTS	_____	TREASURER	+ _____ ECONOMY
		WALDEN	+ _____ LOYALTY



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	TOTAL	BUILDINGS	EDICTS	EVENTS	LEADERSHIP	RESOURCES	ALIGNMENT	EDICTS	UNREST	VACANCIES	OTHER
ECONOMY	<input type="text"/>	= <input type="text"/>	+ <input type="text"/>	+ <input type="text"/>	+ <input type="text"/>	+ <input type="text"/>	+ <input type="text"/>	- <input type="text"/>	- <input type="text"/>	- <input type="text"/>	- <input type="text"/>
LOYALTY	<input type="text"/>	= <input type="text"/>	+ <input type="text"/>	+ <input type="text"/>	+ <input type="text"/>	+ <input type="text"/>	+ <input type="text"/>	- <input type="text"/>	- <input type="text"/>	- <input type="text"/>	- <input type="text"/>
STABILITY	<input type="text"/>	= <input type="text"/>	+ <input type="text"/>	+ <input type="text"/>	+ <input type="text"/>	+ <input type="text"/>	+ <input type="text"/>	- <input type="text"/>	- <input type="text"/>	- <input type="text"/>	- <input type="text"/>

EDICTS		LEADERSHIP	
PROMOTION LEVEL	_____	LEADERSHIP ROLE	BONUS ATTRIBUTE
+ <input type="text"/> STABILITY	+ <input type="text"/> BP CONSUMPTION	RULER	+ _____ ECONOMY, LOYALTY, STABILITY
TAXATION LEVEL	_____	RULER	+ _____ ECONOMY, LOYALTY, STABILITY
+ <input type="text"/> ECONOMY	- <input type="text"/> LOYALTY	COUNCILOR	+ _____ LOYALTY
FESTIVALS PER YEAR	_____	GENERAL	+ _____ STABILITY
+ <input type="text"/> LOYALTY	+ <input type="text"/> BP CONSUMPTION	GRAND DIPLOMAT	+ _____ STABILITY
UNREST	<input type="text"/> PENALTY ON ALL CHECKS	HIGH PRIEST	+ _____ STABILITY
CONSUMPTION	<input type="text"/> BP	MAGISTER	+ _____ ECONOMY
SIZE CITIES EDICTS FARMS OTHER		MARSHALL	+ _____ ECONOMY
<input type="text"/> + <input type="text"/> + <input type="text"/> - <input type="text"/> + <input type="text"/>		ROYAL ASSASSIN	+ _____ LOYALTY, -1 UNREST/UPKEEP
TREASURY	<input type="text"/> BP	SPYMASTER	+ _____
ONGOING EVENTS	_____	TREASURER	+ _____ ECONOMY
		WALDEN	+ _____ LOYALTY